

Snake Charmer Scale Study Sheet

C Instruments

B \flat Instruments

E \flat Instruments

F Instruments

C Instruments

Percussion

Detailed description: This block contains the first system of the musical score, measures 1 through 56. It features six staves. The top five staves are for instruments: C Instruments (treble clef), B \flat Instruments (treble clef), E \flat Instruments (treble clef), F Instruments (treble clef), and C Instruments (bass clef). The bottom staff is for Percussion (bass clef). The key signature is one flat (B \flat) and the time signature is 4/4. The score includes various musical notations such as notes, rests, and dynamic markings like accents (>).

57

C

B \flat

E \flat

F

C

Perc.

Detailed description: This block contains the second system of the musical score, measures 57 through 92. It features six staves. The top five staves are for instruments: C (treble clef), B \flat (treble clef), E \flat (treble clef), F (treble clef), and C (bass clef). The bottom staff is for Percussion (bass clef). A box containing the number '57' is positioned above the first staff. The key signature is one flat (B \flat) and the time signature is 4/4. The score includes various musical notations such as notes, rests, and dynamic markings like accents (>).

Permission granted to the purchaser of this composition
to make photocopies as needed of this scale study sheet

Snake Charmer

Randall Standridge

Slowly, Mysteriously ($\text{♩} = 90$) 5 (optional solo)

4

mp

5

6 7 8 9

13 *All*

mf

10 11 12 14 15 16

21 **3**

17 18 19 20 24 25

mp

26 27 28 *f* 29 *p* 30 31 32

33 *div.*

mf 34 35 36 37 38 *rit.* 39

41 **Fast, Serpentine** ($\text{♩} = 150$)

a2

40 *p* *f* 42 *p* *f* 43 *p* *f* 44 *p* *f* 45 *p* *f* 46 *p*

49 57

47 *f* 48 56 *mp* 58 59

68

60 61 62 67 *p* *f* 69 *p* *f* 70

71 *p* *f* 72 73 74 *p* *cresc.* 75 76 77

78

78 *f* 79 *p* *f* 80 *p* *f* 81 *p* *f* 82 *p* *f* 83 *p* *f* 84

Flute

Snake Charmer - p.2
Slow, in a daydream... (♩=80)

85 *p* < 86 *ff* 87 9 96 *mp* Faster than before (♩=164)

100 101 102 103 104 105

106 107 108 109 110 111

112 113 114 115 116 117 118

f *p* < *f* *p* < *f*

119 120 121 122 123 124 125 *f* Aggressive!

p *cresc.* -----

126 127 128 129 130 131

132 133 134 135 136 137

138 139 140 141 142 143

div. *a2* *ff*

144 145 146 147 148 *p* < *ff*

149 *mp* Slow, Mysterious (♩=70) (optional solo) Slow ending 153 154 *rit.* 155

Ending with Fast Tag 156 157 158 159 160 *ff*

Very Fast ♩=170

Oboe

Snake Charmer

Randall Standridge

Slowly, Mysteriously (♩ = 90) 5

Musical notation for measures 4 through 40. The piece begins with a 4-measure rest, followed by a 4-measure rest, then a 4-measure rest, and a 4-measure rest. Measure 5 is boxed. Measures 8, 13, 14, 15, and 16 are marked. Measure 17 is boxed. Measures 18, 19, 20, 21, 24, and 25 are marked. Measure 21 is boxed. Measures 26, 27, 28, 29, 30, 33, and 34 are marked. Measure 33 is boxed. Measures 35, 36, 37, 38, 39, and 40 are marked. Dynamics include *mf*, *mp*, *f*, and *rit.*

41 Fast, Serpentine (♩ = 150)

Musical notation for measures 41 through 85. Measures 41, 42, 43, 44, 45, 46, 47, 48, 49, 56, 57, 58, 59, 60, 61, 62, 67, 68, 69, 70, 71, 72, 73, 74, 75, 76, 77, 78, 79, 80, 81, 82, 83, 84, and 85 are marked. Measures 49, 57, 68, and 78 are boxed. Dynamics include *f*, *p*, *mp*, and *cresc.*

87 Slow, in a daydream... (♩ = 80)
(optional solo)

Musical notation for measures 86 through 93. Measures 86, 87, 88, 89, 90, 91, 92, and 93 are marked. Measure 87 is boxed. Dynamics include *ff* and *mp*.

Oboe

Snake Charmer - p.2

96 **Faster than before** (♩ = 164)

94 95 98 *All* 99 100 101

mp

102 103 104 105 106 107

106

108 109 110 111 112 113

114 115 116 117 118 119 120

f *p < f* *p < f* *> p* *cresc.*

121 122 123 124 125 *Aggressive!* 126 127

f

128 129 130 131 132 133

133

134 135 136 137 138 139 140

ff

141 142 143 144 145 146 147

p

149 **Slow, Mysterious** (♩ = 70)

148 150 (*optional solo*) 151 152 153 *Slow ending* 154 *rit.* 155

ff *mp*

Very Fast ♩ = 170

156 *Ending with Fast Tag* 157 158 159 160

ff

Clarinet in B \flat 1

Snake Charmer - p.2

85 **87** Slow, in a daydream... ($\text{♩} = 80$)
(optional solo)
89 Oboe 90 91 92

$p < ff$ mp

93 **96** Faster than before ($\text{♩} = 164$)
94 95 101 102 103 105

$p < f$ p

106 107 109 110 111 112 113 **114**

f $p < f$ p f

115 116 117 118 119 120 121

$p < f$ $p < f$ p *cresc.*

125 Aggressive!
122 123 124 126 127

f

128 129 130 131 132

f

133 134 135 136 137 138 139

ff

140 141 142 143 144 145

ff

149 Slow, Mysterious ($\text{♩} = 70$)
146 147 148 153 Slow ending 154 rit. 155

$p < ff$ p

Very Fast $\text{♩} = 170$
156 Ending with Fast Tag 157 158 159 160

mp ff

Clarinet in B \flat 2

Snake Charmer - p.2

87 Slow, in a daydream... ($\text{♩} = 80$)

(optional solo)

Oboe

85 86 89 90 91 92

p < *ff* *mp*

96 Faster than before ($\text{♩} = 164$)

93 94 95 101 102 103 105

p < *f* *p*

106

114

107 109 110 111 112 113

f *p* < *f* *p* *f*

115 116 117 118 119 120 121

p < *f* *p* < *f* *p* *cresc.*

125 Aggressive!

122 123 124 126 127

f

128 129 130 131 132

133

134 135 136 137 138 139

140

141 142 143 144 145

149 Slow, Mysterious ($\text{♩} = 70$)

146 147 148 153 154 155

p < *ff* *p*

Very Fast $\text{♩} = 170$

156 157 158 159 160

mp *ff*

Snake Charmer

Randall Standridge

Slowly, Mysteriously (♩ = 90)

Optional tuba solo

2 3 4 **5** All 6 7 8 9

10 11 12 **13** 14 15 16 17 18

19 20 **21** 4 25 26 27 28 29

30 **33** 34 35 36 37 38 *rit.* 39 40

mp

mp

f

mp

p

41 Fast, Serpentine (♩ = 150) 42 43 44 45 46 47 48

49 50 51 52 53 54

55 56 **57** 58 59 60

61 62 63 64 65 66 67

68 69 70 71 72 73 74 75

f

p < f

p < f

p < f

p cresc.

E♭ Alto Saxophone

Snake Charmer

Slowly, Mysteriously (♩ = 90)

Randall Standridge

4 5 7 12 13 14 15 16 17

18 19 20 21 27 28 29 30

31 32 33 34 35 36 37

38 *rit.* 39 40 41 **Fast, Serpentine** (♩ = 150) 42 43 44 45

46 47 48 49 50 51 52

53 54 55 56 57 61

62 63 64 65 66 67 68

69 70 71 72 73 74 75

76 77 78 79 80 81 82

mp

mf

p *f* *p*

p *f* *p* *f* *p* *f*

p *f* *mp*

mp

p *f* *p* *f* *p* *cresc.*

f

E♭ Alto Saxophone

Snake Charmer - p.2

Slow, in a daydream... (♩ = 80)

83 84 85 86 87 (optional solo) 89 Horn in F 90

p < ff *mf*

91 92 93 94 95 96 Faster than before (♩ = 164) 105

mp

106 107 108 109 110 111

112 113 114 115 116 ^A ^A 117 118

p < f *p < f* *p < f*

119 120 121 122 123 124 125 Aggressive! 125

p *cresc.* *f*

126 127 128 129 130 131 132

133 134 135 136 137 138

139 140 141 142 143 144 145

ff

146 ^A ^A 147 148 ^A 149 Slow, Mysterious (♩ = 70) *rit.* 153 Slow ending 154

p < ff 4 2

156 Ending with Fast Tag 157 Very Fast (♩ = 170) 158 159 160

mp *ff*

B \flat Tenor Saxophone

Snake Charmer

Randall Standridge

Slowly, Mysteriously ($\text{♩} = 90$)

4 5 8 13 14 15 16 17 18

19 20 21 22 23 24 25 26 27

28 29 30 33 34 35 36 37 38 *rit.*

39 40 41 **Fast, Serpentine** ($\text{♩} = 150$) 42 43 44 45 46

47 48 49 57 64 65 66

67 68 69 70 71 72

73 74 75 76 77 78 79

80 81 82 83 84 85 86

mp

f

f

p

p < f

p < f

p <

f

mp

f

f

p

cresc.

f

p <

f

p < f

p < f

p < ff

B♭ Tenor Saxophone

Snake Charmer - p.2

87 **Slow, in a daydream...** (♩ = 80) 88 89 90 91 92 93 94 95 96 **Faster than before** (♩ = 164) 97 105

106 107 113 114 115 116 117

118 119 120 121 122 123 124

125 **Aggressive!** 126 127 128 129 130

131 132 133 134 135 136 137

138 139 140 141 142 143 144

145 146 147 148 149 **Slow, Mysterious** (♩ = 70) 150 *Stagger Breath* 151 152

153 **Slow ending** 154 *rit.* 155 156 **Ending with Fast Tag** 157 158 159 160

Very Fast ♩ = 170

mp *mp* *f* *p* *cresc.* *f* *f* *p* *ff* *p* *ff* *p* *ff* *p* *ff* *fp* *ff*

Snake Charmer

Randall Standridge

Slowly, Mysteriously (♩ = 90)

Optional tuba solo

2 3 4 5 All 6 7 8 9

10 11 12 13 14 15 16 17 18

19 20 21 4 25 26 27 28 29

30 33 34 35 36 37 38 rit. 39 40

mp *f* *p*

41 Fast, Serpentine (♩ = 150)

42 43 44 45 46 47 48

49 50 51 52 53 54 55

56 57 58 59 60 61

62 63 64 65 66 67 68

69 70 71 72 73 74 75

f *p < f* *p < f* *p < f* *f* *p < f* *p < f* *p* *cresc.*

E♭ Baritone Saxophone

Snake Charmer - p.2

76 77 78 79 80 81 82

83 84 85 86 87 88 89 90 91

92 93 94 95 96 100 106 112 113 114

115 116 117 118 119 120 121

122 123 124 125 126 127 128

129 130 131 132 133 134 135

136 137 138 139 140 141 142

143 144 145 146 147 148

149 **Slow, Mysterious** (♩ = 70)

150 151 152 153 154 155

156 **Ending with Fast Tag** **Very Fast** (♩ = 170) 157 158 159 160

f *p* *f* *p* *f*

p *f* *p* *ff* *mp*

mp *f*

p *f* *p* *cresc.*

f

ff

p *ff*

p

mp *ff*

78 **87** **96** **106** **114** **125** **133** **140** **149**

10 **6**

Slow, in a daydream... (♩ = 80)

Faster than before (♩ = 164)

Aggressive!

Slow ending **rit.**

Stagger Breath

Trumpet in B \flat 1

Snake Charmer

Randall Standridge

Slowly, Mysteriously ($\text{♩} = 90$)

4 5 8 13 20 21 22

23 24 25 26 27 28 29

30 33 38 rit. 41 Fast, Serpentine ($\text{♩} = 150$) 42 43 44

45 46 47 48 49 56 57

58 59 60 61 66 67 68 69

70 71 72 73 74 75 76

77 78 79 80 81 82 83

Trumpet in B \flat 1

Snake Charmer - p.2

Slow, in a daydream... (♩ = 80)

Faster than before (♩ = 164)

84 *f* 85 *p* < *ff* 86 87 9 96 5 101 *mp* 102 *f*

103 3 106 3 109 110 111 2 113 114 *mp* < *f* *p* < *f*

115 *p* < *f* 116 117 *p* < *f* 118 119 120 *p* 121 *cresc.*

122 123 124 125 *Aggressive!* 126 127 128 *f*

129 130 131 132 133 134 135

136 137 138 139 140 141 142 *ff* *p* < *ff*

143 *p* < *ff* 144 145 *p* < *ff* 146 147 *p* < *ff* 148

149 *Slow, Mysterious* (♩ = 70) 153 *Slow ending* 154 *rit.* 2 156 *Ending with Fast Tag* 157 158 159 160 *fp* < *ff*

Trumpet in B \flat 1

Snake Charmer

Randall Standridge

Slowly, Mysteriously ($\text{♩} = 90$)

4 5 8 13 20 21 22

mp

23 24 25 26 27 28 29

f

30 33 38 rit. 41 Fast, Serpentine ($\text{♩} = 150$) 42 43 44

f *p < f* *p <*

45 46 47 48 49 56 57

f *p < f* *mp*

58 59 60 61 66 67 68 69

mp *f* *p <*

70 71 72 73 74 75 76

f *p < f* *p* *cresc.*

77 78 79 80 81 82 83

f *p < f* *p < f* *p <*

Trumpet in B \flat 1

Snake Charmer - p.2

Slow, in a daydream... ($\text{♩} = 80$)

Faster than before ($\text{♩} = 164$)

84 f 85 $p < ff$ 86 87 9 96 5 101 $mp < f$ 102

103 3 106 3 109 110 111 2 113 114 $mp < f$ $p < f$

115 $p < f$ 116 117 $p < f$ 118 119 120 p *cresc.* 121

122 123 124 125 *Aggressive!* 126 127 128 f

129 130 131 132 133 134 135

136 137 138 139 ff 141 142 $p < ff$

143 $p < ff$ 144 $p < ff$ 145 $p < ff$ 146 147 $p < ff$ 148

149 *Slow, Mysterious* ($\text{♩} = 70$) 153 *Slow ending* 154 *rit.* 2 156 *Ending with Fast Tag* 157 158 159 160 $fp < ff$

Trumpet in B \flat 2

Snake Charmer

Randall Standridge

Slowly, Mysteriously ($\text{♩} = 90$)

4 5 8 13 20 21 22

23 24 25 26 27 28 29

30 33 38 rit. 41 Fast, Serpentine ($\text{♩} = 150$) 42 43 44

45 46 47 48 49 56 57

58 59 60 61 66 67 68 69

70 71 72 73 74 75 76

77 78 79 80 81 82 83

Trumpet in B \flat 2

Snake Charmer - p.2

Slow, in a daydream... ($\text{♩} = 80$)

Faster than before ($\text{♩} = 164$)

84 f 85 $p < ff$ 86 $p < ff$ 87 9 96 5 101 mp 102 f

103 3 106 3 109 mp 110 f 111 2 113 p 114 f

115 $p < f$ 116 $p < f$ 117 $p < f$ 118 $p < f$ 119 p 120 $cresc.$ 121

122 123 124 125 *Aggressive!* f 126 127 128

129 130 131 132 133 134 135

136 137 138 139 ff 141 $p < ff$ 142

143 $p < ff$ 144 $p < ff$ 145 $p < ff$ 146 $p < ff$ 147 $p < ff$ 148 $p < ff$

149 *Slow, Mysterious* ($\text{♩} = 70$) 153 *Slow ending* 154 *rit.* 2 156 *Ending with Fast Tag* 157 *Very Fast* ($\text{♩} = 170$) 158 159 160 $fp < ff$

Horn in F

Snake Charmer

Randall Standridge

Slowly, Mysteriously (♩ = 90)

4 5 8 13 14 15 16

mf

17 18 19 20 21 25 26 27

mp

28 29 30 33 34 35 36 37

f mp

38 *rit.* 39 40 41 **Fast, Serpentine** (♩ = 150) 42 43 44 45

p f p < f p < f

46 47 48 49 57 64 65

p < f mp

66 67 68 69 70 71

p f

72 73 74 75 76 77

p *cresc.*

78 79 80 81 82 83 84

f p < f p < f p < f

Horn in F

Snake Charmer - p.2

85 86 **87** **Slow, in a daydream...** (♩=80) 89 (optional solo) 90 91 92

p < *ff* *mf*

93 94 95 **96** **10** **106** **3** 109 *a2* 110 111 **2**

mp < *f*

113 **114** 115 116 117 118

p < *f*

119 120 121 122 123 124 **125** **Aggressive!**

p *cresc.* *f*

126 127 128 129 130 131

133 132 134 135 136 137 138

140 139 141 142 143 144 145

ff *p* < *ff* *p* < *ff* *p* <

146 147 148 **149** **Slow, Mysterious** (♩=70) 153 **4** Slow ending 154 *rit.* 155

ff *p* < *ff* *p*

156 **Ending with Fast Tag** 157 158 159 160

fp < *ff*

Trombone 1

Snake Charmer

Slowly, Mysteriously ($\text{♩} = 90$)

Randall Standridge

4 5 7 12 13 14 15 16 17

mp

18 19 20 21 25 26 27 28

mp *f*

29 30 33 34 35 36 37 38 *rit.* 39

mp

40 41 **Fast, Serpentine** ($\text{♩} = 150$) 42 43 44 45 46 47

p *f* *p < f* *p < f* *p < f*

48 49 50 51 52 53 54

mp

55 56 57 58 59 60 61

62 63 64 65 66 67 68

f

69 70 71 72 73 74 75

p < f *p* *cresc.*

76 77 78 79 80 81 82

f *p < f* *p < f*

Trombone 1

Snake Charmer - p.2

From 4th position, drift up (as high as 2nd) and down with slide (as low as 6th) at different speeds to create a hypnotic, daydream effect. Do not match the player next to you.

83 84 85 86 **87** **Slow, in a daydream...** (♩ = 80) 88 89 90 91

p < *f* *p* < *ff* *mp*

92 93 94 95 **96** **Faster than before** (♩ = 164) **106** 105 107 6

mp < *f*

114 113 115 116 117 118 119

p < *f* *p* < *f* >

120 121 122 123 124 **125** **Aggressive!** 126

p *cresc.* ----- *f*

127 128 129 130 131 132

133 134 135 136 137 138

139 **140** 141 142 143 144

< *ff*

145 146 147 148 149 **Slow, Mysterious** (♩ = 70) 150 151 152

p < *ff* > *p*

Return to position 3 on beat one of this measure

153 **Slow ending** 154 155 **Ending with Fast Tag** 156 157 **Very Fast** ♩ = 170 158 159 160

rit. *fp* < *ff*

Trombone 2

Snake Charmer

Slowly, Mysteriously (♩ = 90)

Randall Standridge

Musical notation for measures 4 through 40. The piece is in 4/4 time with a key signature of one flat. Measures 4, 5, 8, 13, 14, 15, 16, 17, and 18 are marked with measure numbers. Dynamics include *mp* (measures 4-13), *mp* (measures 19-20), *mp* (measures 25-28), *f* (measures 29-30), *mp* (measures 33-38), and *p* (measures 39-40). Performance markings include accents (>) and hairpins (< and >) for dynamics. A 3-measure rest is indicated at the end of measure 30.

Musical notation for measures 41 through 82. The tempo changes to "Fast, Serpentine" (♩ = 150). Measures 41, 42, 43, 44, 45, 46, 47, 48, 49, 50, 51, 52, 53, 54, 55, 56, 57, 58, 59, 60, 61, 62, 63, 64, 65, 66, 67, 68, 69, 70, 71, 72, 73, 74, 75, 76, 77, 78, 79, 80, 81, and 82 are marked with measure numbers. Dynamics include *f* (measures 41-42), *p < f* (measures 43-44), *p < f* (measures 45-46), *p < f* (measures 47-48), *mp* (measures 49-54), *f* (measures 68-69), *p < f* (measures 70-71), *p* (measures 72-73), *p* *créc.* (measures 74-75), *f* (measures 76-77), *f* (measures 78-79), *p < f* (measures 80-81), and *p < f* (measures 82-83). Performance markings include accents (>), hairpins (< and >), and slurs.

Trombone 2

Snake Charmer - p.2

From 4th position, drift up (as high as 2nd) and down with slide (as low as 6th) at different speeds to create a hypnotic, daydream effect. Do not match the player next to you.

83 84 85 86 **87** **Slow, in a daydream...** (♩ = 80) 88 89 90 91

p < f *p < ff* *mp*

92 93 94 95 **96** **Faster than before** (♩ = 164) **106** 107

Return to position 4 on beat one of this measure

mp *f*

113 **114** 115 116 117 118 119

p < f *p < f*

120 121 122 123 124 **125** **Aggressive!** 126

p *cresc.* *f*

127 128 129 130 131 132

133 134 135 136 137 138

139 **140** 141 142 143 144

ff

From 3rd position, drift up (as high as 1st) and down with slide (as low as 5th) at different speeds to create a hypnotic, daydream effect. Do not match the player next to you.

145 146 147 148 **149** **Slow, Mysterious** (♩ = 70) 150 151 152

p < ff *p*

153 **154** **155** **156** **157** **158** **159** **160**

Return to position 3 on beat one of this measure

Slow ending

rit.

Ending with Fast Tag

Very Fast ♩ = 170

fp *ff*

Euphonium,
Bassoon

Snake Charmer

Slowly, Mysteriously ($\text{♩} = 90$)

Randall Standridge

4 5 8 13 21 22 23 24

mp

25 26 27 28 29 30 33 34

f *mf*

35 36 37 38 39 40 41 42 **Fast, Serpentine** ($\text{♩} = 150$)

rit. *p* *f* *p*

43 44 45 46 47 48 49

f *p < f* *p < f* *p > mp*

50 51 52 53 54 55 56

57 58 59 60 61 62 63

64 65 66 67 68 69 70

f

71 72 73 74 75 76 77

p < f *p* *cresc.*

78 79 80 81 82 83 84

f

Euphonium,
Bassoon

Snake Charmer - p.2

85 86 88 89 90 91 92 93

87 **Slow, in a daydream...** (♩ = 80)

p < *ff* *mp*

94 95 96 106 113 114 115 116

Faster than before (♩ = 164)

10 7

p < *f*

117 118 119 120 121 122 123

p < *f* > *p* *cresc.*

124 125 **Aggressive!** 126 127 128 129

f

130 131 132 133 134 135

136 137 138 139 140 141

ff

142 143 144 145 146 147

p <

149 **Slow, Mysterious** (♩ = 70)
Stagger Breath

148 150 151 152 153 154 155

ff > *p* *rit.*

156 157 158 159 160

Ending with Fast Tag **Very Fast** ♩ = 170

fp < *ff*

Snake Charmer

Slowly, Mysteriously (♩ = 90)

Randall Standridge

4 5 8 8 21 22 23 24 25

26 27 28 29 30 33 34 35

36 37 38 *rit.* 39 40 41 **Fast, Serpentine** (♩ = 150) 42 43

44 45 46 47 48 49 50

51 52 53 54 55 56 57

58 59 60 61 62 63 64

65 66 67 68 69 70 71

72 73 74 75 76 77

78 79 80 81 82 83 84

mp

f

mf

p *f* *p* *f*

p *f* *p* *f* *mp*

f

p *cresc.*

f

Euphonium T.C.

Snake Charmer - p.2

85 86 87 88 89 90 91 92 93 94

p < *ff* *mp*

87 Slow, in a daydream... (♩ = 80)

95 96 106 113 114 115 116 117

10 7

p < *f* *p* <

118 119 120 121 122 123 124

f *p* *cresc.*

125 Aggressive!

126 127 128 129 130

f

131 132 133 134 135 136

137 138 139 140 141 142

ff

143 144 145 146 147

p <

149 Slow, Mysterious (♩ = 70)

Stagger Breath

148 150 151 152 153 154 155

ff *p* Slow ending *rit.*

Ending with Fast Tag Very Fast ♩ = 170

156 157 158 159 160

fp *ff*

Euphonium T.C.

Snake Charmer

Slowly, Mysteriously (♩ = 90)

Randall Standridge

4 5 8 8 21 22 23 24 25

26 27 28 29 30 33 34 35

36 37 38 *rit.* 39 40 41 **Fast, Serpentine** (♩ = 150) 42 43

44 45 46 47 48 49 50

51 52 53 54 55 56 57

58 59 60 61 62 63 64

65 66 67 68 69 70 71

72 73 74 75 76 77

78 79 80 81 82 83 84

mp

f

mf

p *f* *p* *f*

p *f* *mp*

f

p *cresc.*

f

Euphonium T.C.

Snake Charmer - p.2

87 Slow, in a daydream... (♩ = 80)

85 86 88 89 90 91 92 93 94

Faster than before (♩ = 164)

95 96 106 113 114 115 116 117

118 119 120 121 122 123 124

125 Aggressive!

126 127 128 129 130

133

131 132 134 135 136

140

137 138 139 141 142

143 144 145 146 147

149 Slow, Mysterious (♩ = 70)
Stagger Breath

148 150 151 152 153 154 155

Ending with Fast Tag Very Fast ♩ = 170

156 157 158 159 160

Snake Charmer

Randall Standridge

Slowly, Mysteriously ($\text{♩} = 90$)

Optional tuba solo

5

2 3 4 All 6 7 8 9

mp

10 11 12 13 14 15 16 17 18

mp

19 20 21 25 26 27 28 29

mp *f* *rit.*

30 33 34 35 36 37 38 39 40

mp *p*

41 Fast, Serpentine ($\text{♩} = 150$)

42 43 44 45 46 47

f *p < f* *p < f* *p < f*

48 49 50 51 52 53 54

mp

55 56 57 58 59 60

mp

61 62 63 64 65 66 67

mp

68

69 70 71 72 73 74

f *p < f* *p < f* *p* *cresc.*

Tuba

Snake Charmer - p.2

75 76 77 78 79 80 81

82 83 84 85 86 87 88 89

90 91 92 93 94 95 96 100 106 112

113 114 115 116 117 118 119 120

121 122 123 124 125 126 127

128 129 130 131 132 133

134 135 136 137 138 139

140 141 142 143 144 145

146 147 148 149 150 151 152 153

154 155 156 157 158 159 160

78

87 Slow, in a daydream... (♩ = 80)

96 **106** **6**

114

125 Aggressive!

133

140

Div. **149** Slow, Mysterious (♩ = 70)

Stagger Breath

Slow ending

rit.

Ending with Fast Tag

157 Very Fast (♩ = 170)

Dynamics: *f*, *p*, *ff*, *mp*, *cresc.*, *rit.*

Articulation: accents, slurs, breath marks, slurs

Tempo/Character: Slow, in a daydream..., Faster than before, Aggressive!, Very Fast

Mallets
Bells, Xylophone

Snake Charmer

Randall Standridge

Slowly, Mysteriously (♩ = 90)

4 5 8 13 8 21 12 33 38 *rit.* 3

41 **Fast, Serpentine** (♩ = 150)

Bells 42 43 44 45 46 47 48 49 8

f

57 68 69 70 71 72 73 74

f *p* *cresc.*

75 76 77 78 79 80 81

f

Slow, in a daydream... (♩ = 80)

82 83 84 85 86 87 9

p < *ff*

96 **Faster than before** (♩ = 164)

Xylophone 101 102 103 105 106 107 2

p < *mf* *p* < *mf*

109 110 111 114 Bells 115 116 117 118 3

mp < *f* *f*

119 120 121 122 123 124 125 *Aggressive!*

mf *cresc.* *f*

126 127 128 129 130 131

133 132 134 135 136 137

138 139 140 141 142 143

ff

144 145 146 147 148 149 *Slow, Mysterious* (♩ = 70) 153 *Slow ending*

p *ff*

154 *rit.* 155 156 *Ending with Fast Tag* 157 *Xylophone* 158 159 160

mf *mp* *ff*

Percussion 1

Bongos, Wind Chimes,
Bass Drum, Sus. Cym.

Snake Charmer

Randall Standridge

Slowly, Mysteriously (♩ = 90)

Bongos (opt. Tom Drum)

1 2 3 4 5 6 7 8
 9 10 11 12 13 14 15 16
 17 18 19 20 21 22 24 25 26
 27 28 29 30 31 32 33 34

p *Sus. Cym.* *p* *mf*
p *mf*
Sus. Cym. *p* *mf* *mp*
p < mf *p* *mf* *p* *mf*

Fast, Serpentine (♩ = 150)

35 36 37 38 *rit.* 39 40 41 42
 43 44 45 46 47 48 49
 50 51 52 53 54 55 56
 57 58 59 60 61 62 63
 64 65 66 67 68 69 70
 71 72 73 74 75 76 77

p *mf* *f* *Bass Drum* *mp*
p *mf* *f* *p < f*
p *cresc.*

Percussion 1

Snake Charmer - p.2

78 *f* *p* *f* *p* *f* *p*

84 *f* *p* *ff* *Sus. Cym.* *p* *f* *p*

87 **Slow, in a daydream...** ($\text{♩} = 80$)

95 *f* *mp* **Faster than before** ($\text{♩} = 164$) *mp* **Bass Drum**

102 *f* 106

109 114

116 *f* *p* *f* *p* *cresc.* *sfz p*

125 **Aggressive!** *f*

131 133

137 140

143 *p* *ff*

149 **Slow, Mysterious** ($\text{♩} = 70$) **Ending with Fast Tag** **Very Fast** ($\text{♩} = 170$)

153 *mp* *rit.* *mp* *ff*

154 *Windchimes*

Percussion 2

Tambourine, Maracas,
Suspended Cymbal

Snake Charmer

Randall Standridge

Slowly, Mysteriously (♩ = 90)

Tambourine 2 3 4 5 6 7

Maracas *p*

8 9 10 11 12 13 14

15 16 17 18 19 20 21 7

28 29 30 31 32 33 34 35

p *mp rit.* *mp*

41 Fast, Serpentine (♩ = 150)

36 37 38 39 40 41 42

p *f*

43 44 45 46 47 48 49

mp

50 51 52 53 54 55 56

mp *mp*

57 58 59 60 61 62 63

64 65 66 67 **68** 69 70 71

f *p* *f* *p*

72 73 74 75 76 77 **78** 79

f *p* *cresc.* *fp* *f* *p*

Percussion 2

Snake Charmer - p.2

80 81 82 83 84 85 86 >> >> >> >>

f *p* *f* *p* *f* *p* *ff*

87 Slow, in a daydream... (♩ = 80)

88 89 90 91 92 93 95

p

96 Faster than before (♩ = 164)

97 98 99 100 101 102

mp

106

103 104 105 107 108 109

110 111 112 113 **114** >> 115 116 >> 117 118 >> 119

f *p* *f* *p* *f*

120 121 122 123 124 **125** Aggressive! 126 127

p *cresc.* *Sus. Cym.* *fp* *f*

133

128 129 130 131 132 134

p *f* *p* *f*

140

135 136 137 138 139 141

p *f* *p* *ff*

142 143 144 145 146 147 148 >> >> >> >>

p *f*

149 Slow, Mysterious (♩ = 70) 151 152 153 Slow ending 154 Maracas 155

p *f* *p* *f* *p*

rit.

Very Fast ♩ = 170

156 Ending with Fast Tag 157 158 159 > > > > > > > > 160 > > > > > > > >

mp Maracas *ff*

Percussion 3

Triangle (Opt. Finger Cymbals)
Crash Cymbals

Snake Charmer

Randall Standridge

Slowly, Mysteriously ($\text{♩} = 90$)

Triangle (opt. Finger Cym.)

3 4 **5** 6 7 8 9

p

10 11 12 **13** 14 15 16 17 18

19 20 **21** 22 23 24 25 26 **2** 28

p *mf*

29 30 31 32 **33** 34 35 36 37 38 *rit.*

p *mp*

41 Fast, Serpentine ($\text{♩} = 150$)

39 **2** *> Crash Cym.* 42 43 *>* 44 45 *>* 46 47 *>* 48

f

49 50 *Triangle* 51 52 53 54 55 56 **57** 58

mp

59 60 61 62 63 64 **4** **68** *> Crash Cym.* 69 70 *>* 71

f

Percussion 3

Snake Charmer - p.2

72 73 78 79 80 81 82 83 84

f

85 86 87 88 89 90 91 92 93

Slow, in a daydream... (♩=80)

Triangle

ff *p* **2**

95 96 98 99 101 102 103 105 106

Faster than before (♩=164)

mp **2** **2** **2** **2** **106**

107 109 110 111 114 115 116 117 118

Crash Cym.

2 **3** *f*

119 125 126 129 130 133 134 137

Aggressive!

f **6** **3** **3** **3** **3**

138 140 141 142 143 144 145 146 147 148

2

149 153 154 155 156 157 159 160

Slow, Mysterious (♩=70)

Very Fast ♩=170

Crash Cym.

4 Slow ending rit. Triangle Ending with Fast Tag 2

p *ff*

Timpani
(G, C, D)

Snake Charmer

Randall Standridge

Slowly, Mysteriously (♩ = 90)

2 3 4 5 6 7

8 9 10 11 12 13 14

15 16 17 18 19 20 21 7

28 29 30 31 32 33 34

35 36 37 38 *rit.* 39 40 41 42 *Fast, Serpentine* (♩ = 150)

43 44 45 46 47 48

49 50 51 52 53 54 55

56 57 58 59 60 61 62

63 64 65 66 67 68 69

70 71 72 73 74 75 76

f *p* *f* *p* *cresc.*

Timpani
(G, C, D)

Snake Charmer - p.2

77 78 79 80 81 82

f *p < f* *p < f*

83 84 85 86 87 88 89 90

p < f *p < ff* *mp*

91 92 93 94 95 Return to G by beat one of this measure 96 10 106 6 112

mp

113 114 115 116 117 118 119

f *p < f* *p < f*

120 121 122 123 124 125 Aggressive!

p *cresc.* *sfz* *p < f*

126 127 128 129 130 131 132

133 134 135 136 137 138 139

p

140 141 142 143 144 145

ff *p < ff* *p < ff* *p <*

146 147 148 149 150 151 152

ff *p < ff* *p*

153 Slow ending 154 *rit.* 155 156 Ending with Fast Tag 157 158 159 160

p *fp* *ff*

78

87 Slowly move pedal to create a hypnotic, daydream effect. No higher than A, No lower than F. Slow, in a daydream... (♩ = 80)

96 Faster than before (♩ = 164)

125 Aggressive!

149 Slowly move pedal to create a hypnotic, daydream effect. No higher than D, No lower than B. Slow, Mysterious (♩ = 70) Return to C by the end of this measure

156 Ending with Fast Tag Very Fast ♩ = 170